Global Augmented Reality Technology Market 2019 by Company, Regions, Type and Application, Forecast to 2024

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Description:

The global Augmented Reality Technology market is valued at 544.8 million USD in 2018 and is expected to reach 1389.6 million USD by the end of 2024, growing at a CAGR of 26.4% between 2019 and 2024.

The Asia-Pacific will occupy for more market share in following years, especially in China, also fast growing India and Southeast Asia regions.

North America, especially The United States, will still play an important role which cannot be ignored. Any changes from United States might affect the development trend of Augmented Reality Technology.

Europe also play important roles in global market, with market size of xx million USD in 2019 and will be xx million USD in 2024, with a CAGR of xx%.

This report studies the Augmented Reality Technology market status and outlook of Global and major regions, from angles of players, countries, product types and end industries; this report analyzes the top players in global market, and splits the Augmented Reality Technology market by product type and applications/end industries.

Market Segment by Companies, this report covers
Microsoft
Everysight
Google
Magic Leap
DAQRI
Epson
Realmax
Vuzix
Toshiba
ThirdEye Gen
HiScene
ViewAR
Vuforia (PTC)
Wikitude

Market Segment by Regions, regional analysis covers
North America (United States, Canada and Mexico)
Europe (Germany, France, UK, Russia and Italy)
Asia-Pacific (China, Japan, Korea, India and Southeast Asia)
South America (Brazil, Argentina, Colombia)
Middle East and Africa (Saudi Arabia, UAE, Egypt, Nigeria and South Africa)

Market Segment by Type, covers
Hardware
Software
Hardware has the largest market share of 70%

Market Segment by Applications, can be divided into
Enterprises Use
Individual Consumer Use
Enterprises Use accounts for 96% of the market share segment

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