Virtual reality technology is gradually used in the military virtual training. In virtual reality military training, a computer-generated environment simulates reality by means of interactive devices that send and receive information and are worn as goggles, headsets, gloves, or body suits. They are more cost savings.

In 2018, the global Virtual Training and Simulation market size was xx million US$ and it is expected to reach xx million US$ by the end of 2025, with a CAGR of xx% during 2019-2025.

This report focuses on the global Virtual Training and Simulation status, future forecast, growth opportunity, key market and key players. The study objectives are to present the Virtual Training and Simulation development in United States, Europe and China.

The key players covered in this study:
L-3 Link Simulation and Training
Boeing
CAE Inc
FlightSafety International
Thales
Lockheed Martin
Cubic Corporation
Rheinmetall Defence
Raytheon
Rockwell Collins
Elbit Systems
Virtual Reality Media

Market segment by Type, the product can be split into:
Traditional Virtual Training
Virtual Reality Based Training

Market segment by Application, split into:
Flight Simulation
Battlefield Simulation
Medic Training
Vehicle Simulation

Market segment by Regions/Countries, this report covers:
United States
Europe
China
Japan
Southeast Asia
India
Central & South America

The study objectives of this report are:
To analyze global Virtual Training and Simulation status, future forecast, growth opportunity, key market and key players.
To present the Virtual Training and Simulation development in United States, Europe and China.
To strategically profile the key players and comprehensively analyze their development plan and strategies.
To define, describe and forecast the market by product type, market and key regions.

In this study, the years considered to estimate the market size of Virtual Training and Simulation are as follows:
History Year: 2014-2018
Base Year: 2018
Estimated Year: 2019
Forecast Year 2019 to 2025

For the data information by region, company, type and application, 2018 is considered as the base year. Whenever data information was unavailable for the base year, the prior year has been considered.

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